

# Mt Howhighareyou

by Dorami Keyb



You are going on an Expedition to Mt Howhighareyou.

Before you leave Base camp you will need to

Fill a balloons with air in case you need oxygen as you climb up Mt Howhighareyou –

Collect up any other equipment you might need. eg. water bottle, stove and matches, masking tape, writing implements, you never know, you might have to put a note in a bottle! and knives, one for each girl. You will need to carry these things with you as you travel – you never know when you might need them.

Rope your group together in case you slip and fall off a ‘Pressypuss’ you must stay connected as you travel.

Camp 1 - Here you will need to find the waterhole and fill your water bottle - all you have to use to collect the water is a plate.

Camp 2 - It has suddenly got very cold, you need to warm up. Each Explorer has half a banana to eat. BUT you have frostbite so you cannot bend your elbows, so cannot eat your own piece.

Camp 3 - Cakes of soap. Having walked for a long time you decide to stop for a while. You find some strange white pieces of rock, you think you can carve something out of it. Get the knives out and have a go.

Camp 4 - cardboard for narrow path, pictures of cats. You need to walk over a narrow track to get higher up the mountain – the ice and snow keep breaking away and the track is very dangerous. The ‘Pressypuss’ is very narrow. You can only put one foot in front of the other. If you have more than 6 feet on the track it will collapse completely. You must all go over together and so you have to stay tied together. You have a very short time to get across before the weather turns.

Camp 5 - Yeti, the Abominable Snowman is around, you find a few bits of his fur! The only way to be safe is to put him to sleep. Use the bells and make some music.

Camp 6 - You find a Pleaseeatme Tree – very rare. You will need to pick enough fruit for each team member to have two. You will need to light a fire and cook the Pleaseeatme fruit before you eat it. You will be very sick if you eat it uncooked.

Summit - You have reached Mt Howhighareyou, or where it should have been, there has been an earthquake and it has collapsed. You decide to name it Mt Notsohighnow. You need to make a sign and put it up to show the change of name.

Return to base camp and write / draw / tell of your adventures.

LEADER NOTES:

You will require the following set out at various bases scattered over the area you wish to play the game.

You will require signs for each camp: BASE CAMP, CAMP1, CAMP 2, CAMP3, CAMP 4, CAMP 5, CAMP 6, and SUMMIT.

at base camp: balloons, empty water bottle, stove and matches, masking tape, writing implements, and knives one for each girl (used for carving soap), Rope (each sufficiently long enough to go around group of girls)

at Camp 1: Bucket of water, paper plate They need to carry the plate a short way to fill the bottle.

at Camp 2: Half a banana

at Camp 3: Cakes of soap

at Camp 4: Cardboard for narrow path, pictures of cats to place either side of cardboard.

at Camp 5: Bits of Yeti fur (use your imagination!), bells

at Camp 6: Marshmallows as flowers strung in surrounding shrubbery

Summit: Some things with which to "make" a sign.