

Alien Guiding Widegame



By 1st Wellers Hill Magpie Patrol 1995

Equipment: Emergency kit to include prepared clues sealed in envelopes, flour, water, matches, small mixing bowl, billy, tea leaves, sufficient firewood and kindling to make a fire to boil a billy and make damper twists, cup for each person, plate, knife, small quantity of milk, sugar, butter jam, large sheet of card or newspaper, magazines, scissors, glue, felt pens, pencil, some knowledge of coding.

CLUE 1

It is the year 2060 and we are celebrating the 150th year of Guiding, as a special patrol treat you are aboard the space ship “Go Guide”. All is going well until intergalactic storms rock your spacecraft and you are forced to land on a planet not known to you. To find out where you are and how to communicate with the natives of this planet work out the space code (CLUE 2) you have in your emergency kit.

CLUE 2

20 8 5 14 1 13 5 15 6 20 8 9 19 16 12 1 14 5 20 9 19 16 1 20 18 15 12 19 16 5 12 20
2 1 3 11 23 1 18 4 19 20 8 5 9 18 12 1 14 7 21 1 7 5 9 19 20 8 5 19 1 13 5 1 19 15 21 18 19
2 21 20 5 1 3 8 23 15 18 4 5 14 4 19 9 14 “15 21 19”

You must speak this language for the duration of your stay on planet. The natives are invisible most of the time but may appear in the form of your Guide Leader. Ask her to supply Clue 3.

CLUE 3

The people on this planet want to know what uniform you are wearing and why you wear it. Make a collage to show why Guiding is fun and some of the things you do. This must be presented to the inhabitants of this planet before you can obtain your next clue.

CLUE 4

You have discovered the atmosphere on this planet is similar to earth and you will be able to light a fire. Use your rations to make damper twists and billy tea as an Australian bush supper. While preparing this make up a short skit or campfire yarn about how Guiding began 150 years ago to share with the inhabitants of this planet you are visiting. When finished your supper and entertainment, clean up and extinguish the fire and open Clue 5.

CLUE 5

Congratulations, you have impressed the people of Lortap and they have decided to start Guiding here. Its now time to return home, the storms have passed so have a pleasant trip.

WHY NOT...

Get each member of your patrol to write a wide game. Play these over a succession of weeks, scrap booking each one as you go with pictures, photos and feedback about what the patrol thought about the widegame. In the front of the scrapbook write a bit about your patrol and maybe include some information about your patrol corner and meeting place. Just as Magpie Patrol did – your patrol scrapbook could become a very good resource or historical record!