

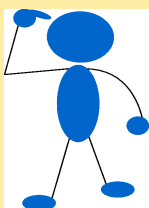
Guide Law Program

By Charlotte B-G for Junior BP

Each patrol is given one of the Guide Laws on the night. Put them all in different groups but making sure that they still remember what they picked to be their Guide Law for the night. There are several activities to do together. When they do the activities they need to show the Law that their patrol is doing. Each activity can only be for 10min max.

1. Make up a skit then when you are finished; show the skit you made up after all the activities.
2. On a piece of paper draw your dream person.
3. Answer the question and demonstrate the answer (you will need props). What do you do if someone gets a deep burn?
4. Hop around the hut five times, do 20 star jumps, run on the spot for 1 minute.
5. Sit down in front of open lolly jar and a plate of chocolates. Will you be tempted to eat some?

You can add some more activities if you like



- If you have time over repeat the activities using another Guide Law.
- Make up some more activities you could add to this program
- Did your patrol remember to do the activities as the Guide Law said?
- Was it hard to do the activities “in the manner” of the Guide Law your patrol chose?